

# Sophie Rollins

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## Research Interests

My research lies in human-computer interaction, and my interests include AI literacy, data privacy, and the spread of information within online creative communities.

## Education

- 2024 - Present **PhD student, Technology and Social Behavior**  
Joint program in Computer Science and Communication  
First-Year Cognitive Science Fellow, Graduate School of Arts and Sciences  
Advisor: Prof. Duri Long  
Northwestern University, Evanston, IL
- 2023 **Master of Science, Computer Science**  
Northwestern University, Evanston, IL
- 2023 **Bachelor of Science, Computer Science**  
Northwestern University, Evanston, IL

## Publications

- 2024 **Knowledge Net: Fostering Children's Understanding of Knowledge Representations Through Creative Making and Embodied Interaction in a Museum Exhibit**  
*Sophie Rollins*, Katherine Hancock, Jasmin Ali-Diaz, Nyssa Shahdadpuri, Duri Long.  
C&C '24: Proceedings of the 16th Conference on Creativity & Cognition.
- 2023 **Fostering AI Literacy with Embodiment & Creativity: From Activity Boxes to Museum Exhibits**  
Duri Long, *Sophie Rollins*, Jasmin Ali-Diaz, Katherine Hancock, Samnang Nuonsinoeun, Jessica Roberts, Brian Magerko.  
IDC '23: Proceedings of the 22nd Annual ACM Interaction Design and Children Conference.

## Research Experience

2023 – Present

### **Pre-Doctoral Scholar, Creative Interfaces Research + Design Studio**

Principal Investigator: Professor Duri Long, Northwestern University

#### *Museum Exhibits to Foster AI Literacy*

Developed a web application for two museum exhibits aimed at fostering AI literacy in middle school youth by teaching about knowledge representations and machine learning through embodied interactions. Built and trained a data-to-text NLG model to transform a semantic network into a story in order to demonstrate the possible creative outputs generated from knowledge representations.

#### *Computational Embodiments*

Researched and designed knowledge representations of the human body outside of the traditional skeletal model. Designed a deep motion editing tool which allows users to record a dance and visualize what that dance would look like when performed with varying levels of tension.

## **Teaching Experience**

2022 **Peer Mentor, Introduction to Web Development**

Northwestern University, Evanston, IL

2022 **Peer Mentor, Generative Methods**

Northwestern University, Evanston, IL

## **Industry Experience**

2022 **Software Engineering Intern**

### **Lyft, Inc., Remote**

Improved communication surrounding the rider “rematch” experience through implementation of new messages and notifications that provide context to Lyft riders when they experience a driver cancellation or change. Collaborated with project managers, data scientists, and other software engineers to deploy a production-scale user experiment on the Lyft app in order to measure the impact of the new communications.

2020-2021 **Software Engineering Intern**

### **RightHand Technologies, Inc., Chicago, IL**

Collaborated with team members and users to develop the RightHand Intranet System, a web application utilized internally by RightHand Technologies employees. Centralized data collection for RightHand Technologies by consolidating data collection forms, a timecard system, company calendars, a clock-in system, and other features vital to company operations into one comprehensive website.

## **Mentorship and Service**

2020 – 2023 **Peer Adviser, New Student Experiences  
Northwestern University, Evanston, IL**

Served as year-long mentor for groups of engineering students in the Northwestern classes of 2024, 2025, and 2026. Led McCormick First-Year Experience personal development course for engineering first-year students, teaching academic and professional success, as well as personal well-being.

2022 – 2023 **Program Director, Society of Women Engineers  
Northwestern University, Evanston, IL**

Organized and promoted Northwestern SWE Industry Day, Northwestern's largest engineering career fair. Led the Professional Development committee, which hosts events to guide and advise undergraduate engineering students in gender minorities as they explore career opportunities.

## **Skills**

### **Technical**

Python, JavaScript, HTML/CSS, SQL, Git, Node.js, Microsoft Excel, MATLAB, machine learning (NumPy, Pandas, SciPy, scikit-learn, jupyter), data visualization (Tableau, Matplotlib).

### **Languages**

English (fluent), Spanish (advanced).

## **Other Interests**

Fibre arts (crochet, knitting, embroidery).